

AutoCAD 2018 For Beginners

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AutoCAD 2018 3D Modeling SDC Publications

AutoCAD 2021: A Power Guide for Beginners and Intermediate Users textbook is designed for instructor-led courses as well as for self-paced learning. It is intended to help engineers, designers, and CAD operators interested in learning AutoCAD for creating 2D engineering drawings as well as 3D Models. This textbook is a great help for new AutoCAD users and a great teaching aid for classroom training. This textbook consists of 13 chapters, and a total of 556 pages covering major workspaces of AutoCAD such as Drafting & Annotation and 3D Modeling. This textbook teaches you to use AutoCAD software for creating, editing, plotting, and managing real world 2D engineering drawings and 3D Models. This textbook not only focuses on the usage of the tools/commands of AutoCAD but also on the concept of design. Every chapter of this textbook contains tutorials that provide users with step-by-step instructions on how to create mechanical designs and drawings with ease. Moreover, every chapter ends with hands-on test drives which allow users to experience themselves the user friendly and powerful capabilities of AutoCAD. Table of Contents: Chapter 1. Introduction to AutoCAD Chapter 2. Creating Drawings - I Chapter 3. Working with Drawing Aids and Layers Chapter 4. Creating Drawings - II Chapter 5. Modifying and Editing Drawings - I Chapter 6. Working with Dimensions and Dimensions Style Chapter 7. Editing Dimensions and Adding Text Chapter 8. Modifying and Editing Drawings - II Chapter 9. Hatching and Gradients Chapter 10. Working with Blocks and Xrefs Chapter 11. Working with Layouts Chapter 12. Printing and Plotting Chapter 13. Introducing 3D Basics and Creating 3D Models

[AutoCAD 2019 3D Modeling](#) Createspace Independent Publishing Platform

30th Anniversary of the bestselling AutoCAD reference - fully updated for the 2018 release Mastering AutoCAD 2018 and AutoCAD LT 2018 is the complete tutorial and reference every design and drafting professional needs. Step-by-step instructions coupled with concise explanation walk you through everything you need to know about the latest AutoCAD tools and techniques; read through from beginning to end for complete training, or dip in as needed to for quick reference—it's all here. Hands-on projects teach you practical skills that apply directly to real-world projects, and the companion website features the accompanying project files and other bonus content to help you master every crucial technique. This new edition has been updated to include the latest AutoCAD and AutoCAD LT capabilities, so your skills will transfer directly to real-world projects. With expert guidance and a practical focus, this complete reference is your ultimate resource for mastering this powerful software. AutoCAD is a critical skill in the design fields; whether you're preparing for a certification exam, or just want to become more productive with the software, this book will help you: Master the basic drafting tools that you'll use in every project Work with hatches, fields, tables, attributes, dynamic blocks, and other intermediate tools Turn your 2D drawing into a 3D model with advanced modeling and imaging techniques Customize AutoCAD to fit the way you work, integrate outside data, and much more If you're new to AutoCAD, this book will be your "bible;" if you're an experienced user, this book will introduce you to unfamiliar tools and techniques, and show you tips and tricks that streamline your workflow.

[AutoCAD 2021 Tutorial First Level 2D Fundamentals](#) SDC Publications

AutoCAD 2018: A Power Guide for Beginners and Intermediate Users textbook is designed for instructor-led courses as well as for self-paced learning. This book is intended to help engineers, designers, and CAD operators interested in learning AutoCAD for creating engineering and architectural 2D drawings. It can be a great starting point for new AutoCAD users and a great teaching aid in classroom training. This textbook consists of 12 chapters, covering Drafting & Annotation environment of AutoCAD, which teaches you how to use AutoCAD software to create, edit, plot, and manage real world engineering and architectural drawings. This textbook not only focuses on the usage of the tools/commands of AutoCAD but also on the concept of design. Every chapter of this book contains tutorials, intended to help users to experience how things can do in AutoCAD step-by-step. Moreover, every chapter ends with hands-on test drives that allow the

users of this textbook to experience themselves the ease-of-use and robust capabilities of AutoCAD. Table of Contents: Chapter 1. Introduction to AutoCAD Chapter 2. Creating Drawings - I Chapter 3. Using Drawing Aids and Selection Methods Chapter 4. Creating Drawings - II Chapter 5. Modifying and Editing Drawings - I Chapter 6. Working with Dimensions and Dimensions Style Chapter 7. Editing Dimensions and Adding Text Chapter 8. Modifying and Editing Drawings - II Chapter 9. Hatching and Gradients Chapter 10. Working with Blocks and Xrefs Chapter 11. Working with Layouts Chapter 12. Printing and Plotting Student Projects
AutoCAD 2018 SDC Publications

This book provides new and seasoned users with step-by-step procedures on creating and modifying 3D models, working with cameras and lights, assigning materials to objects, rendering, and printing. Unlike many AutoCAD competitors, it uses both metric and imperial units to illustrate the myriad tools for this popular application. Use the companion CD to set up drawing exercises and projects and see all of the book's figures including color. AutoCAD 2019 3DModeling includes 50 "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of full projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2019. Features: • Covers 3D solid modeling, 3D surface modeling, working with cameras/lighting, rendering and imaging, dimensioning and drafting, and model interchange • Includes 50 "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of full projects (architectural and mechanical) • Provides new and seasoned users with step-by-step procedures on creating and modifying 3D models in both metric and imperial units • Companion disc can be used to set up in-text drawing exercises and projects and to see the book's figures in color • Written by an AutoDesk® Approved Instructor and Certified AutoDesk AutoCAD Master The companion files include (files are also available for downloading from the publisher): --Drawing Exercises and Projects --Solutions to Exercises and Projects --All Images from the Text eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

[Autodesk 3ds Max 2018 for Beginners: A Tutorial Approach, 18th Edition](#) SDC Publications

Tutorial Guide to AutoCAD 2019 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2019, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked to apply what you've learned by completing sequences on your own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports you in becoming a skilled AutoCAD user. Tutorial Guide to AutoCAD 2019 begins with three Getting Started chapters that include information to get readers of all levels prepared for the tutorials. The author includes tips that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems.

[Mastering AutoCAD 2018 and AutoCAD LT 2018](#) Mercury Learning and Information
Tutorial Guide to AutoCAD 2015 provides a step-by-step introduction to AutoCAD with

commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides readers through all the important commands and techniques in AutoCAD 2015, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and readers are asked to apply what they've learned by completing sequences on their own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports readers in becoming skilled AutoCAD users. Tutorial Guide to AutoCAD 2015 begins with three Getting Started chapters that include information to get readers of all levels prepared for the tutorials. The author includes tips that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems.

[Autodesk Fusion 360: A Power Guide for Beginners and Intermediate Users \(4th Edition\)](#) SDC Publications

AutoCAD 2019 For Beginners makes it easy to learn drafting in AutoCAD. Using easy, real-world examples, you will master the basics of this leading CAD software by following step by step instructions. Each topic starts with a brief explanation, and then launches into the example that gives you a direct experience and a good start. You'll learn the basics of drawing, editing, dimensioning, printing, and 3D modeling as you create the examples given in this book. Whether you are a beginner or trying to upgrade your skills, this step-by-step guide provides a solid base in design and drafting. - Create basic drawings with drawing tools - Create and edit complex drawings with the modify tools - Add dimensions and annotations to drawings - Prepare your drawing for printing - Create and edit 3D models - Learn to create Architectural floor plan If you want to learn AutoCAD quickly and easily, AutoCAD 2019 For Beginners gets you started today. Download the resource files from: <https://autocadforbeginners.weebly.com/>

If you are an educator, you can request an evaluation copy by sending us an email to online.books999@gmail.com

[Autocad 2017 - Beginners Guide](#) SDC Publications

This book provides new and seasoned users with step-by-step procedures on creating and modifying 3D models, working with cameras and lights, assigning materials to objects, rendering, and printing. Unlike many AutoCAD competitors, it uses both metric and imperial units to illustrate the myriad tools for this popular application. Use the companion CD to set up drawing exercises and projects and see all of the book's figures including color. AutoCAD 2018 3DModeling includes 50 "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of full projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2018. Features: * Provides new and seasoned users with step-by-step procedures on creating and modifying 3D models in both metric and imperial units * CD can be used to set up in-text drawing exercises and projects and to see the book's figures in color eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

[Engineering Graphics Essentials with AutoCAD 2018 Instruction](#) Createspace Independent Publishing Platform

AutoCAD is one of the leading CAD software used to create technical drawings. AutoCAD 2020 For Beginners helps you to learn AutoCAD basics using brief explanations and well-directed examples. You will learn the basics of the interface and commands, as well as how to create, edit, dimension, print drawings. - Create drawings with drawing tools - Create and edit complex drawings with the modify tools - Add dimensions and annotations to drawings - Prepare your drawing for printing - Create and edit 3D models - Learn to create Architectural floor plan If you want to learn AutoCAD quickly and easily, AutoCAD 2020 For Beginners gets you started today. Download the resource files from: <https://autocadforbeginners.weebly.com/>

[AutoCAD 2018 Tutorial Second Level 3D Modeling](#) SDC Publications

Autodesk Inventor 2022: A Power Guide for Beginners and Intermediate Users textbook has been designed for instructor-led courses as well as self-paced learning. It is intended to help engineers and designers, interested in learning Autodesk Inventor, to create 3D mechanical designs. This textbook is an excellent guide for new Inventor users and a great teaching aid for classroom training. It consists of 14 chapters and a total of 790 pages covering major environments of Autodesk Inventor such as Sketching environment, Part modeling environment, Assembly environment, Presentation environment, and Drawing environment. The textbook teaches you to use Autodesk Inventor mechanical design software for building parametric 3D solid components and assemblies as well as creating animations and 2D drawings. This textbook not only focuses on the usages of the tools/commands of Autodesk Inventor but also on the concept of design. Every chapter in this textbook contains Tutorials that provide users with step-by-step instructions for creating mechanical designs and drawings with ease. Moreover, every chapter ends with Hands-on Test Drives that allow users to experience for themselves the user friendly and powerful capacities of Autodesk Inventor.

Autodesk Inventor 2018 A Tutorial Introduction CADArtifex

Simple steps for creating AutoCAD drawings AutoCAD is the ubiquitous tool used by engineers, architects, designers, and urban planners to put their ideas on paper. It takes some AutoCAD know-how to go from a brilliant idea to a drawing that properly explains how brilliant your idea is. AutoCAD For Dummies helps you de-mystify the handy software and put the tools in AutoCAD to use. Written by an experienced AutoCAD engineer and mechanical design instructor, it assumes no previous computer-aided drafting experience as it walks you through the basics of starting projects and drawing straight lines all the way up through 3D modeling. Conquer the first steps in creating an AutoCAD project Tackle drawing basics including straight lines and curves Add advanced skills including 3D drawing and modeling Set up a project and move into 3D It's true that AutoCAD is tough, but with the friendly instruction in this hands-on guide, you'll find everything you need to start creating marvelous models—without losing your cool.

AutoCAD Civil 3D 2018 Fundamentals John Wiley & Sons

The primary goal of AutoCAD 2018 Tutorial Second Level 3D Modeling is to introduce the aspects of computer based three dimensional modeling. This text is intended to be used as a training guide for both students and professionals. The chapters in this book cover AutoCAD 2018 and proceed in a pedagogical fashion to guide you from constructing 3D wire frame models, 3D surface models, and 3D solid models to making multiview drawings and rendering images. The text takes a hands-on, exercise-intensive approach to all the important 3D modeling techniques and concepts. This book contains a series of twelve tutorial style chapters designed to introduce CAD users to 3D modeling with AutoCAD 2018. Users upgrading from a previous release of the AutoCAD software will also find this text helpful. The basic premise of this book is that the more 3D designs you create using AutoCAD 2018 the better you learn the software. With this in mind each tutorial introduces a new set of commands and concepts, building on previous chapters. By going through this book you will establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering.

Tutorial Guide to AutoCAD 2018 CAD/CIM Technologies

Welcome to the world of Autodesk 3ds Max, a 3D modeling, animation, and rendering software package developed by Autodesk Inc. It is widely used by architects, game developers, design visualization specialists, and visual effects artists. A wide range of modeling and texturing tools make it an ideal platform for 3D modelers and animators. The intuitive user interface and workflow tools of Autodesk 3ds Max have made the job of design visualization specialists easier. Autodesk 3ds Max 2018 for Beginners: A Tutorial Approach is a tutorial-based book that introduces the readers to the basic features of 3ds Max 2018 created on real world model through tutorials. The book caters to the needs of both the novice and the advanced users of the software. This book will help you unleash your creativity and help you create simple and complete 3D models and animations. The book will help the learners transform their imagination into reality with ease. Salient Features Consists of 17 chapters and 5 real world based projects that are organized in a pedagogical sequence covering various aspects of modeling, texturing, lighting, and animation. The author has followed the tutorial approach to explain various concepts of modeling, texturing, lighting, and animation. The first page of every chapter summarizes the topics that are covered in it. Step-by-step instructions that guide the users through the learning process. Additional information is provided throughout the book in the form of notes and tips. Self-Evaluation test, Review Questions are given at the end of each chapter so that the users can assess their knowledge. Student project has been given at the end of this book to test and enhance the skills of students. Table of Contents Chapter 1: Introduction to Autodesk 3ds Max 2018 Chapter 2: Primitive Objects - I Chapter 3: Primitive Objects - II Chapter 4: Working with Splines - I Chapter 5: Working with Splines - II Chapter 6:

Lofting, Twisting, and Deforming Objects Chapter 7: Material Editor: Creating Materials Chapter 8: Material Editor: Texture Maps-I Chapter 9: Material Editor: Texture Maps-II Chapter 10: Material Editor: Controlling Texture Maps Chapter 11: Material Editor: Miscellaneous Materials Chapter 12: Interior Lighting-I Chapter 13: Interior Lighting-II Chapter 14: Animation Basics Chapter 15: Complex Animation Chapter 16: Rendering Chapter 17: Creating Walkthrough Project 1: Creating a Windmill Project 2: Creating a Diner Project 3: Architectural Project Project 4: Corporate Design Project Project 5: Creating a Computer Center Index

AutoCAD 2018 for Beginners SDC Publications

The primary goal of AutoCAD 2021 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2021 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2021. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2021, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering. Video Training Included with every new copy of AutoCAD 2021 Tutorial First Level 2D Fundamentals is access to extensive video training. The video training parallels the exercises found in the text and is designed to be watched first before following the instructions in the book. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and bring the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the 2D tools found in AutoCAD and perfectly complement and reinforce the exercises in the book.

Tutorial Guide to AutoCAD 2019 Mercury Learning and Information

AutoCAD 2018 For Beginners makes it easy to learn drafting in AutoCAD. Using easy, real-world examples, you will master the basics of this leading CAD software by following step by step instructions. Each topic starts with a brief explanation, and then launches into the example that gives you a direct experience and a good start. You'll learn the basics of drawing, editing, dimensioning, printing, and 3D modeling as you create the examples given in this book. Whether you are a beginner or trying to upgrade your skills, this step-by-step guide provides a solid base in design and drafting. * Create basic drawings with drawing tools * Create and edit complex drawings with the modify tools * Add dimensions and annotations to drawings * Prepare your drawing for printing * Create and edit 3D models * Learn to create Architectural floor plan If you want to learn AutoCAD quickly and easily, AutoCAD 2018 For Beginners gets you started today. If you are an educator, you can request an evaluation copy by sending us an email to online.books999@gmail.com

Drawdown John Wiley & Sons

This unique text and video set presents a thorough introduction to Autodesk Inventor for anyone with little or no prior experience with CAD software. It can be used in virtually any setting from four year engineering schools to on-the-job use or self-study. Unlike other books of its kind, it begins at a very basic level and ends at a very advanced level. It's perfect for anyone interested in learning Autodesk Inventor quickly and effectively using a "learning by doing" approach. Additionally, the extensive videos that are included with this book make it easier than ever to learn Inventor by clearly demonstrating how to use its tools. The philosophy behind this book is that learning computer aided design programs is best accomplished by emphasizing the application of the tools. Students also seem to learn more quickly and retain information and skills better if they are actually creating something with the software program. The driving force behind this book is "learning by doing." The instructional format of this book centers on making sure that students learn by doing and that students can learn from this book on their own. In fact, this is one thing that differentiates this book from others: the emphasis on being able to use the book for self-study. The presentation of Autodesk Inventor is structured so that no previous knowledge of any CAD program is required. This book uses the philosophy that Inventor is mastered best by concentrating on applying the program to create different types of solid models, starting simply and then using the power of the program to progressively create more complex solid models. The Drawing Activities at the end of each chapter are more complex iterations of the part developed by each chapter's objectives. CAD programs are highly visual, there are graphical illustrations showing how to use the program. This reinforces the "learn by doing" philosophy since a

student can see exactly what the program shows, and then step through progressive commands to implement the required operations. Rather than using a verbal description of the command, a screen capture of each command is replicated.

AutoCAD 2018 and AutoCAD LT 2018 Essentials Packt Publishing Ltd

Technical Drawing 101 covers topics ranging from the most basic, such as making freehand, multiview sketches of machine parts, to the advanced—creating an AutoCAD dimension style containing the style settings defined by the ASME Y14.5-2009 Dimensioning and Tolerancing standard. But unlike the massive technical drawing reference texts on the market, Technical Drawing 101 aims to present just the right mix of information and projects that can be reasonably covered by faculty, and assimilated by students, in one semester. Both mechanical and architectural projects are introduced to capture the interest of more students and to offer a broader appeal. The authors have also created extensive video training (120 videos, 15 hours total) that is included with every copy of the book. In these videos the authors start off by getting students comfortable with the user interface and demonstrating how to use many of AutoCAD's commands and features. The videos progress to more advanced topics where the authors walk students through completing several of the projects in the book. The CAD portion of the text incorporates drafting theory whenever possible and covers the basics of drawing setup (units, limits, and layers), the tools of the Draw, Modify, and Dimension toolbars, and the fundamentals of 3D modeling. By focusing on the fundamental building blocks of CAD, Technical Drawing 101 provides a solid foundation for students going on to learn advanced CAD concepts and techniques (paper space, viewports, xrefs, annotative scaling, etc.) in intermediate CAD courses. In recognition of the diverse career interests of our students, Technical Drawing 101 includes projects in which students create working drawings for a mechanical assembly as well as for an architectural project. We include architectural drawing because our experience has shown that many (if not most) first-semester drafting students are interested in careers in the architectural design field, and that a traditional technical drawing text, which focuses solely on mechanical drawing projects, holds little interest for these students. The multidisciplinary approach of this text and its supporting materials are intended to broaden the appeal of the curriculum and increase student interest and, it is hoped, future enrollments.

AutoCAD 2021: A Power Guide for Beginners and Intermediate Users Createspace Independent Publishing Platform

The step-by-step, full-color AutoCAD 2018 guide with real-world practicality AutoCAD 2018 and AutoCAD LT 2018 Essentials provides a full-color, task-based approach to mastering this powerful software. Straightforward, easy-to-follow instruction pairs with real-world, hands-on exercises to help you quickly get up to speed with core features and functions; screenshots illustrate tutorial steps to help you follow along, and each chapter concludes with a more open-ended project so you can dive in and explore a specific topic in-depth. From 2D drawing and organization to 3D modeling, dimensioning, presenting, and more, this helpful guide walks you through everything you need to know to become productive with AutoCAD 2018 and AutoCAD LT 2018. The companion website features downloadable starting and ending files for each exercise, so you can jump in at any point and compare your work to the pros, as well as additional tutorials to help you go as deep as you need to go. Exercises walk you through the real-world process of drafting while teaching you critical skills along the way. Understand the AutoCAD interface and foundational concepts Master essential drawing and visualization tools Stay organized with layers, groups, and blocks Experiment with 3D modeling, add text and dimensions, and much more AutoCAD is the industry-leading technical drawing software, and complete mastery is a vital skill for any design and drafting professional. AutoCAD 2018 and AutoCAD LT 2018 Essentials is a smart, quick resource that will help you get up to speed with real-world practical instruction.

Mastering AutoCAD 2018 and AutoCAD LT 2018 SDC Publications

This book is the most comprehensive book you will find on AutoCAD 2018 – 2D Drafting. Covering all of the 2D concepts, it uses both metric and imperial units to illustrate the myriad drawing and editing tools for this popular application. Use the companion disc to set up drawing exercises and projects and see all of the book's figures in color. AutoCAD 2018 Beginning and Intermediate includes over 100 exercises or "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of three projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2018. Features: * Covers only the basics and uses both metric and imperial units to illustrate the myriad tools for this popular application * CD-Rom can be used to set up in-text drawing exercises and projects and to see the book's figures in color * Helps you to prepare for the AutoCAD Certified Professional exam eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at

info@merclearning.com.

AutoCAD 2019 Tutorial First Level 2D Fundamentals John Wiley & Sons

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